

UNIVERSITY OF NORTH GEORGIA

BACHELOR OF FINE ARTS IN DESIGN AND TECHNOLOGY: COSTUME TECHNOLOGY

Student Name:	ID#	Graduation Term
Advisor:	Catalog	Last term accepted at UNG

AREA A- Communication and Quantitative Skills (9hrs)				Major Requirements (20hrs)			
Course	Term	Hrs	Grade	Course	Term	Hrs	Grade
1. ENGL 1101							
2. ENGL 1102							
3. MATH							

*A grade of C or higher is required for ENGL 1101 and 1102. Area A completed by 30 hrs.

AREA B- Institutional Options (7hrs)

- 1. Modern Language*
- 2. Global Course

*Modern language courses at the 1001 and 1002 level are 4 credit hours.

AREA C- Humanities, Fine Arts and Ethics (6hrs)

- 1. Lit. or Lang.
- 2. Fine Arts/Phil.*

*THEA 1100 recommended

AREA D- Natural Sciences, Math and Technology (11hrs)

- 1. Lab Science
- 2. Lab Science

- 3. Math & Tech.

AREA E- Social Sciences (9hrs)

- 1. US/GA His. & Gov.
- 2. Behavioral Science
- 3. Social Science

AREA F - Courses in Support of Concentrations (min 18hrs)

- 1.
- 2.
- 3.
- 4.
- 5.
- 6.

*THEA 1100 should be taken in Area C. If not, it is required in Area F

Military Science- Cadets Only

Basic Military Science

Advanced Military Science

Area of Focus - Costume Technology (15 hrs)

Electives (25hrs minimum)

GRADUATION REQUIREMENTS:

- US HISTORYGA HISTORY
- US CONSTITUTIONGA CONSTITUTION
- 30 HOURS RESIDENCY
- MINIMUM 2.0 INSTITUTIONAL & CUMULATIVE GPA
- MINIMUM 60 CORE & 120 SEMESTER HOURS
- 21 HOURS AT THE 3000/4000 LEVEL IN MAJOR
- 39 OVERALL SEMESTER HOURS AT 3000/4000 LEVEL

SIGNATURES (Original Only)

DATE

Student:

Advisor:

COMMENTS:

